1. The Game must be played with two players
2. Play one of three objects against the opponent.
   1. Paper, Scissors or Rock.
3. Determine the winner
   1. Rock > Scissors
   2. Paper > Rock
   3. Scissors > Paper
4. Decide to play again or not

Userchoice 🡨 “”

While Userchoice != “rock” or “paper” or “scissors”

OUTPUT “What do you want to choose?”

USERINPUT 🡨 userchoice

ENDWHILE

Compchoice 🡨 random(“rock”,”paper”,”scissors”)

If compchoice = paper AND playerchoice = scissors

Output “Scissors [player] wins”

Score = +1

endif

Else if compchoice = paper AND playerchoice = rock

Output “Paper [player] wins”

Score = +1

endif

Else if compchoice = rock AND playerchoice = paper

Output “

Endif

Else if userchoice = compchoice

Output “Draw”

Else:

Output “CPU wins”